

## Interleague and Interleague K/O Cup Rules 2010

- 1) Match days Friday. Wherever possible games will be last Friday each month, (dependent on number of teams entering Interleague).
- 2) EPA World Eight Ball Playing rules to be played at all times.
- 3) All interleague competitions to be run at the discretion of the competition secretary,
- 4) Venues to have 2 tables. All matches to be played on two tables.
- 5) The size of the pool table for Inter-league matches must be a minimum of 7x4 and a maximum of 8x4.
- 6) Teams may play between 9 and 12 players per match. **All players must be registered with the EPA via an I.D. form.**
- 7) Players names to be entered on the score sheet, 1 – 9 and **any substitutes**, before match starts.
  - After each team has entered the teams, before the first frame, toss for break and then alternate the break through the match.
  - After 9<sup>th</sup> frame order 10 – 18 to be entered on the score sheet, playing order must be strictly adhered throughout the match.
  - Any substitutes must be one in one out and in the correct position on the score sheet. Every frame must be played, and every frame played in the order entered on the sheet.
- 8) Matches to start at **8.15 PM PROMPT** (except if the KO event is a one-day event the start times set by the competition secretary will strictly adhered to i.e. 15 minutes after start time) first frame may be claimed at 8.30 and then every 15 minutes thereafter.
- 9) Frames 1 – 9 home team will ref, away team to keep time. Frames 10 – 18 away team to ref, home team to keep time. Both Referee and **Time Keeper can call fouls**, i.e. two referees.
- 10) **NO POSTPONMENTS**. 14-4 Defeat if there is a postponement. (The Committee will view any circumstances with suspicion and have the power to ensure fair play).
- 11) All matches over 18 frames. All frames must be played in order i.e. 1/2/3/4 etc. No player is allowed to play his/her two frames out of order.
- 12) The league should be split into 2 divisions should 12 or more teams enter the competition.
  - The 'Elite' division should have a minimum of six sides playing home and away.
  - Teams will after the first season will play a relegation and promotion format (1 up 1 down).
  - Positions 1,2, and 3 in the 'Elite' league will have positions 1,2 and 3 in the Staffordshire nominations for entry into the national finals.
  - The side finishing fourth will play a two-legged match with the side that finishes first in the 'Premier' Division.
  - The 'Premier' Division winners will at home in the first leg.
  - Should the match finish 18-18, a three-man play-off will take place featuring players from the second session.
  - For the play-off, the breaks will remain as with the break schedule that has been followed in the second leg.
- 13) Inter-league KO Cup will be a Knockout event.
- 14) Inter-league K O Cup must be played to all positions, 1<sup>st</sup>.2<sup>nd</sup>.3<sup>rd</sup>.4<sup>th</sup>.5<sup>th</sup>.etc.

15) 2 points for a win and 1 for a draw.

- Teams finishing level, head to head results decide positions,

**For qualification for National Finals purposes only**

- If still level (after head to head results)- A play-off will be held. (at a neutral venue)
- If 9-9 a three-man play-off will be played by players who played in session two.

16) Food to be provided by the home team.

17) Should a player play out of turn i.e. Breaks out of turn or plays out of turn (see rule M1)

- Once both players have played a shot then the frame will continue to a conclusion, no penalty.
- Should this be discovered before the 'ORIGINAL BREAKER' has played a shot then it's a re-rack and two visits (With the correct players playing or breaking) the correct breaking order must be restored at the earliest time.
- The playing order will be altered to include the 'incorrect' player, although the player may have lost his 'break' turn.

## ELEGIBILITY.

18) Red EPA Registration forms and all monies (including money for all ID's), must be in the hands of the Competition Secretary by the March County Meeting.

19) All Players who wish to enter into any competition organised by the English Pool Association (EPA), must complete an EPA id form (£7)

20) Only signed players in a SCPA affiliated League may represent that League. (As per EPA rule).

21) Players can only play for 1 team per season, no transfers. This applies to all competitions.

22) Any team wishing to add players must have correctly completed EPA Registration form, pictures and payment **WITH** the score sheet to the Competition secretary within 7 days of match or a **4 frame penalty and loss of players frames.**

23) A team captain and contact no. must be given to competition secretary for circulation.

## FINANCE. (Trophies and Prize Monies).

24) **Entry fees.** Inter-league £40 per team. Inter-league KO Cup £10 per team.

25) **Administration and prize money.** Inter-league Registration fees, £200 to the Association, then the remainder split 50-50 to 1<sup>st</sup> and 2<sup>nd</sup> placed teams. This prize money will be paid in March the following year.

26) There will be a trophy for the player who wins the most frames at the end of the season. **If** the Competition Secretary chooses to keep a table of all competing players.

27) The winners of the league will be Staffordshire champions and together with the Runners-up will represent us at the National finals. Third and fourth placed teams may also be eligible (this is at the National Committee's discretion).

## DISCIPLINE. (DISPUTES, PENALTIES AND FINES.)

28) All disputes in writing (e-mail suffice) to Competition Secretary within 7 days or no ruling. Committee will make decision.

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- 29) Result to Competition Secretary by home team via phone or text (07756 715420) within 24 hours.
- **Failure to comply; £5 fine.**
  - Result sheet to be sent by both home and away captains to competition Secretary within 7 days (via e-mail or post)
  - **Failure to comply; £10 fine.**
  - All new ids not received, with score sheet to the Competition secretary, and within 7 days will face non-registered players sanctions
- 30) Any team failing to attend an Inter-league fixture on a scheduled match night will be deducted 10 points.
- 31) Any team failing to turn out 7 or more players (which are needed to constitute a side) for an Inter-league fixture will be deducted 10 points.
- 32) Any team that fails to play 2 Inter-League matches will result in automatic expulsion from the year's event and automatic suspension from the following seasons' competition.
- 33) Any team not fulfilling matches will be fined £25 per match and the match will be reviewed by the Executive Committee. Matches will be ordered to be replayed by the Executive Committee in exceptional circumstances, i.e. title decided or Yarmouth qualification.
- 34) Any player that fails to register within seven days as per rule is **AUTOMATICALLY BANNED** from interleague for that season. The team will pay a £25 automatic fine (This does not get split it has to be paid in full within 7 days).
- 35) If the player plays AGAIN he is automatically banned from **all county pool** without APPEAL for the remainder of that season and a £30 fine.
- 36) The team (if the same) will also be banned for that season and a £50 fine (This does not get split it has to be paid in full).
- 37) Once a team has become eligible to represent SCPA in any Interleague finals at Great Yarmouth the following will be adhered.
- Team must pay a £200 bond to SCPA within 7 days to ensure that they do not drop out  
If the team attends they will be refunded.
  - If they don't pay within 7 days their place will be offered to another team who, if they accept, will then post the bond.
  - If the team does drop-out last minute (guidance from the Fixtures Sec required to define last minute) they will forfeit the bond to the SCPA or it could be offered to the first team to get a side together